

# SDP23 Team 24: L.O.O.P.S.

*LOOPS Open Orchestrator Production System*

University of  
Massachusetts  
Amherst

**Advisor:** Prof. Baird Soules

**Evaluators:** Prof. Christopher V. Hollot, Prof. Dennis L. Goeckel

**Partners:** Buzhuo Chen, John Folliard, Ben Rotker, Yunrui Yu



# Team Responsibilities



John Folliard  
(CompE)  
PCB Lead  
Instrument Lead



Buzhuo Chen  
(CompE)  
Software Lead



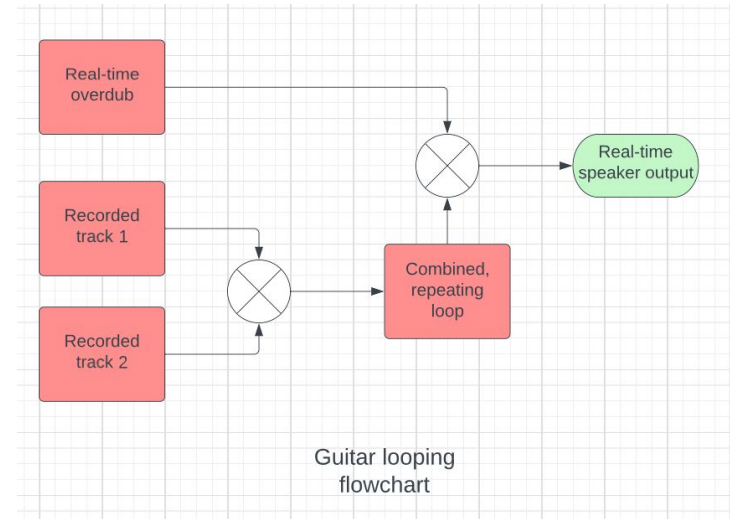
Yunrui Yu  
(EE)  
Hardware Lead



Ben Rotker  
(CompE)  
Logistics Lead  
Signal Proc. Lead

# Background

- What are guitar effects?
- How are these effects integrated in a performance?
- What is looping?



# Problem Statement

- There is a lack of open source and extensible gear for performing musicians.
- Different effects need different pedals
- Some projects exist that combine the benefits of looper pedals and effects pedals into one singular user interface. (But not open source).
- This makes it nearly impossible to add or remove various effects as desired.

# Our Solution

Provide user with one system that loops audio, adds effects to that audio, and adjusts the audio altogether instead of purchasing effects pedals like a looper pedal, distortion pedal, and tremolo pedal separately. We wish to make this an open source project so users can both modify the implementation of the effects we have and add new effects as desired.



<b>Specification</b>	<b>Quantities</b>
HiFi, monaural Audio	16 bits/sample 44,100 Hz sampling rate
2 looping tracks	5,292 kB/min (individually) 10.584 MB/min (concurrently)
Visual indicators	Visible from 8 ft
Power	DC and/or 9V battery
Sound latency	Imperceptible within 10-12 milliseconds [1]
Total harmonic distortion	<1%
Signal-to-noise ratio	>70 dB

<b>Specification</b>	<b>Quantities</b>
I/O connections	Unbalanced 1/4 inch hi-Z instrument cable
Memoryless Effects	Overdrive (full, warm tone) Modulation (Underwater-like sound)
Effects w/ memory	Delay (design goal) Chorus (design goal)

# Testing Plan

Specification	Test plan
2 tracks	Listener describes the difference between two looping guitar tracks, compare to known difference
44.1 kHz sampling rate 16-bit samples	Based on file size and file length calculate the sampling rate and sample bit
THD less than 1%	Tektronics DPO4032 Digital Phospor Oscilloscope MATLAB
SNR greater than 70 dB	
Visual indicators	Viewer stands between 6-8 feet away, describes what they see on visual indicators, compare to known display



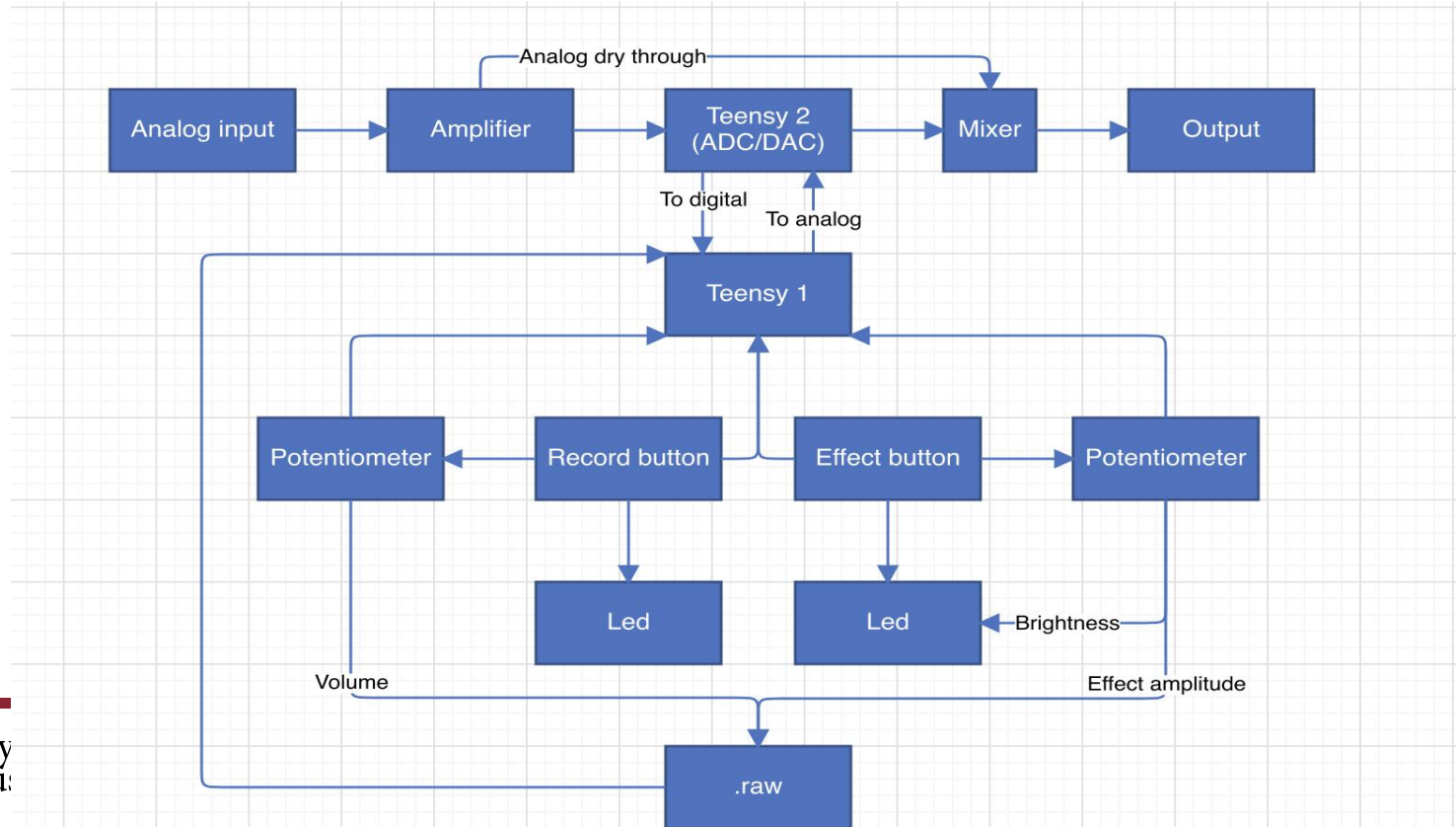
# Testing Plan

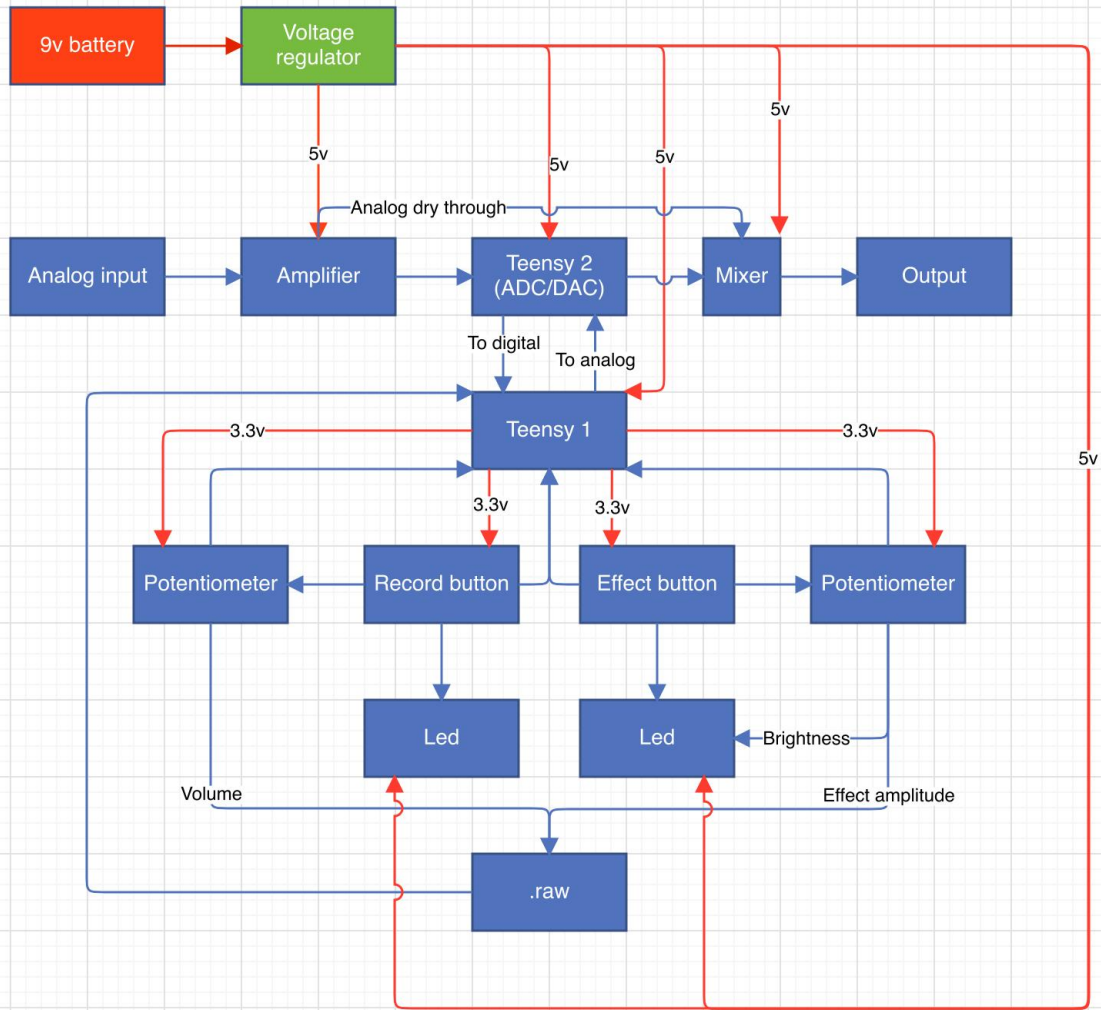
<b>Specification</b>	<b>Test plan</b>
Feet or hand control	Ensure all controls can be manipulated with hand/feet (no smartphone/PC)
Sound latency	Measure the time between feedback pulses to get the sum of the output latency, input latency, and application overhead.
Effects	Listen to each effect and make sure it sounds as desired

# System Design

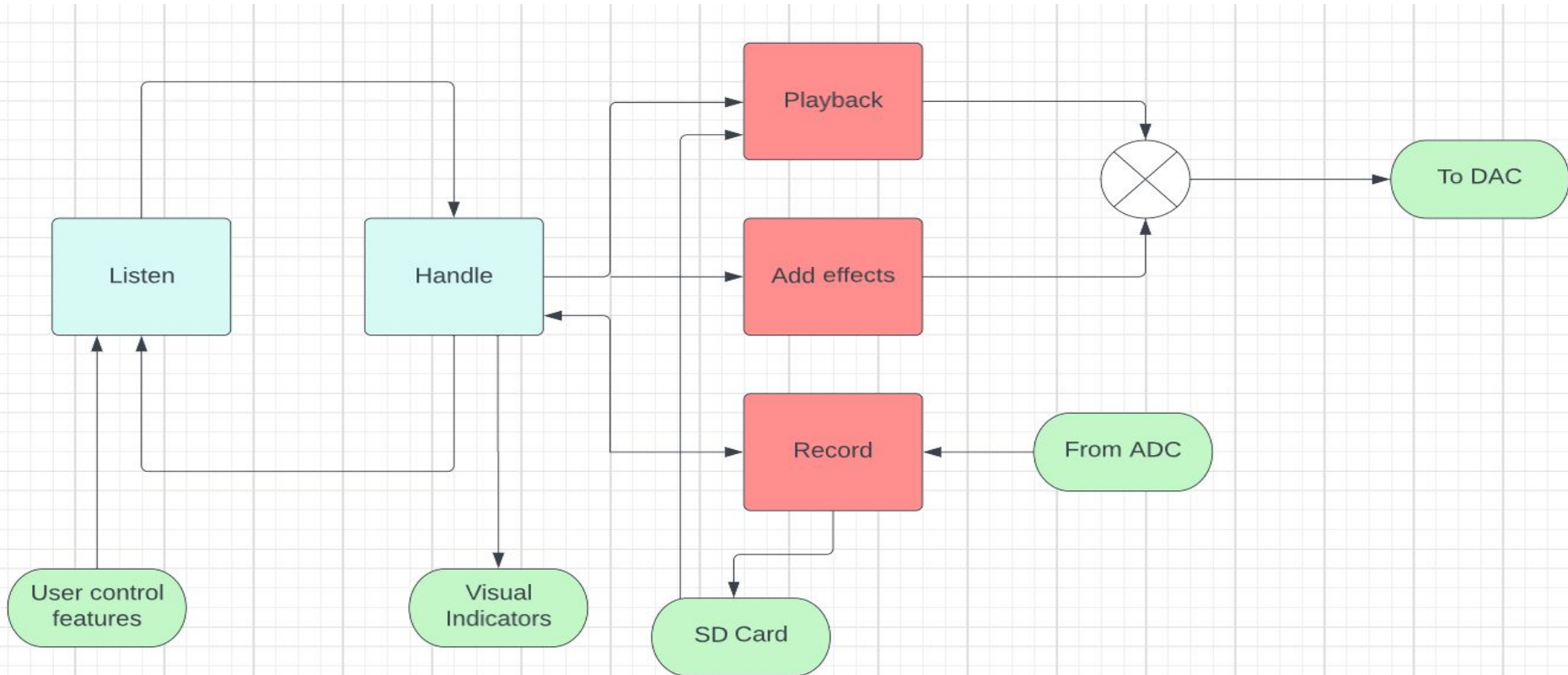
**Block and other diagrams on following slides**

# System Design - Hardware Block Diagram





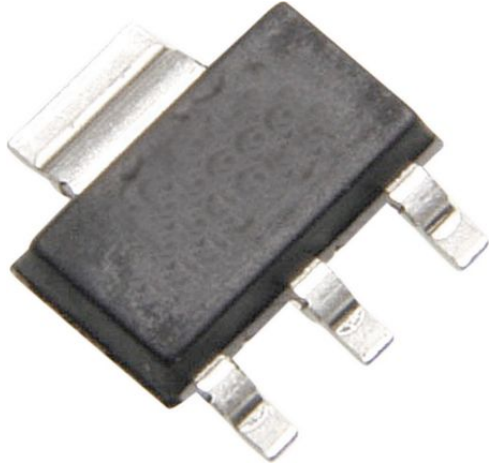
# System Design - Software Block Diagram





# Hardware components: LDO Voltage Regulators

## Microchip MCP1755ST



### From the datasheet:

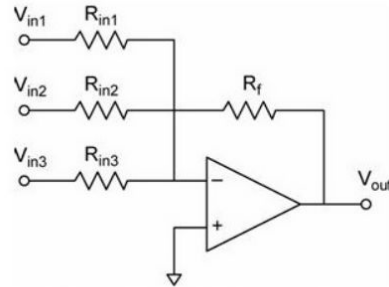
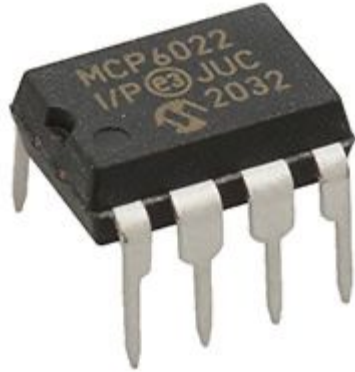
- Maximum output current: 300mA
- Input operating voltage: 3.6 to 16.0 V
- 150 C Typical thermal shutdown temperature

### In our system:

- Separate regulators for analog and digital power
- At this time, digital power supply regulator only supplies ~1.5 V
- When using a tabletop power supply with a maximum 1 A current draw, we see the digital section draw well over 300 mA (typ. 330 - 420 mA)
- Heat dissipation tab was never soldered, could have exceeded 150 C (Typ. thermal shutdown temperature)

# Hardware components: OpAmps

## Microchip MCP6022



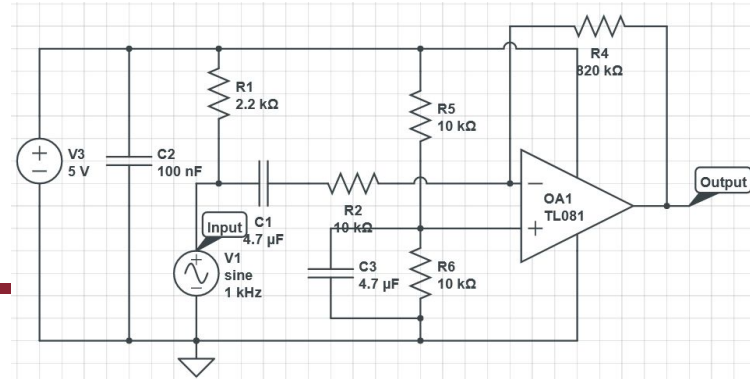
The Summing Amplifier Circuit Diagram

### From the datasheet:

- Recommended supply voltages:
  - $V_{DD} = 2.5 - 5.5 \text{ V}$
  - $V_{SS} = \text{GND}$

### In our system:

- Preamp and Mixing OpAmps currently only receive 3.3 - 3.5 V from power rail
- We set  $V_{cc}^+$  to (ideally) 5 V and  $V_{cc}^-$  to GND (0V)
- Currently using 220k $\Omega$  for feedback and 5k $\Omega$  for each mixer input line





# AD/DAC Components

## CS4272

- **Complete stereo codec**
- **24-bit conversion**
- **System sampling rates up to 192 kHz**
- **-100 dB THD+N**
- **Differential analog architecture**



# AD/DAC Components

## SGTL5000

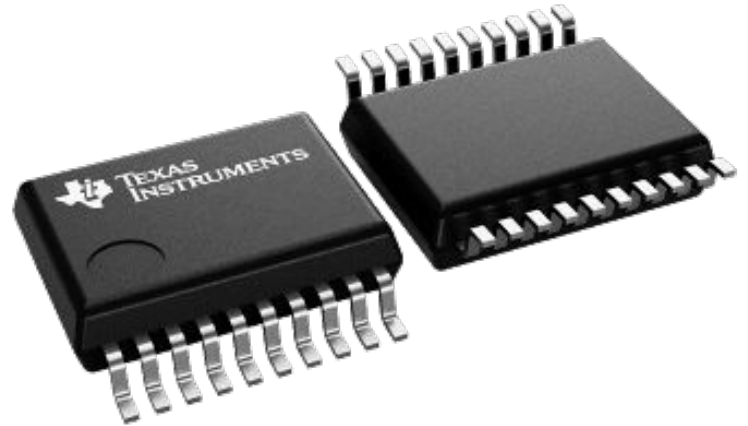
- Complete stereo codec
- 24-bit conversion
- System sampling rates up to 96 kHz
- 93 dB SNR and -73 dB THD+N ( $V_{DDA} = 3.3 \text{ V}$ ) for ADC
- 100 dB SNR and -85 dB THD+N ( $V_{DDA}=3.3 \text{ V}$ ) for DAC



# AD/DAC Components

## PCM1802

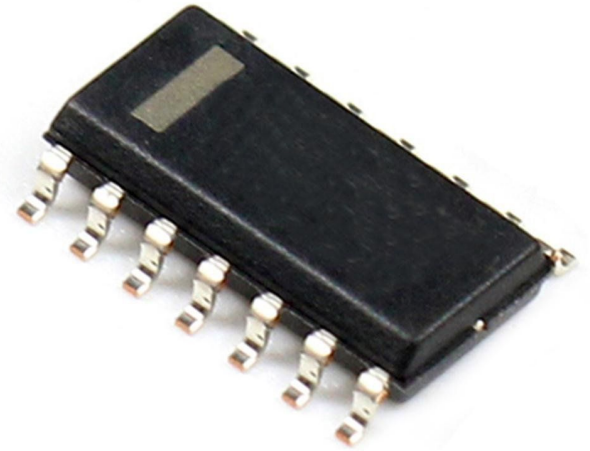
- **Stereo 24 bits ADC**
- **Sampling Rate: 16 kHz to 96 kHz**
- **THD+N: 96 dB, SNR: 105 dB**
- **Single-Ended Voltage Input**



# AD/DAC Components

## PCM1801

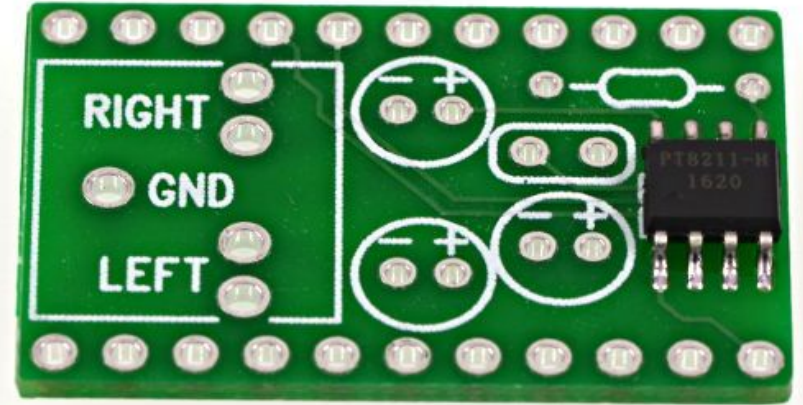
- Stereo 16 bits ADC
- Sampling Rate: 4 kHz to 48 kHz
- THD+N: -88 dB, SNR: 93 dB
- Single-Ended Voltage Input



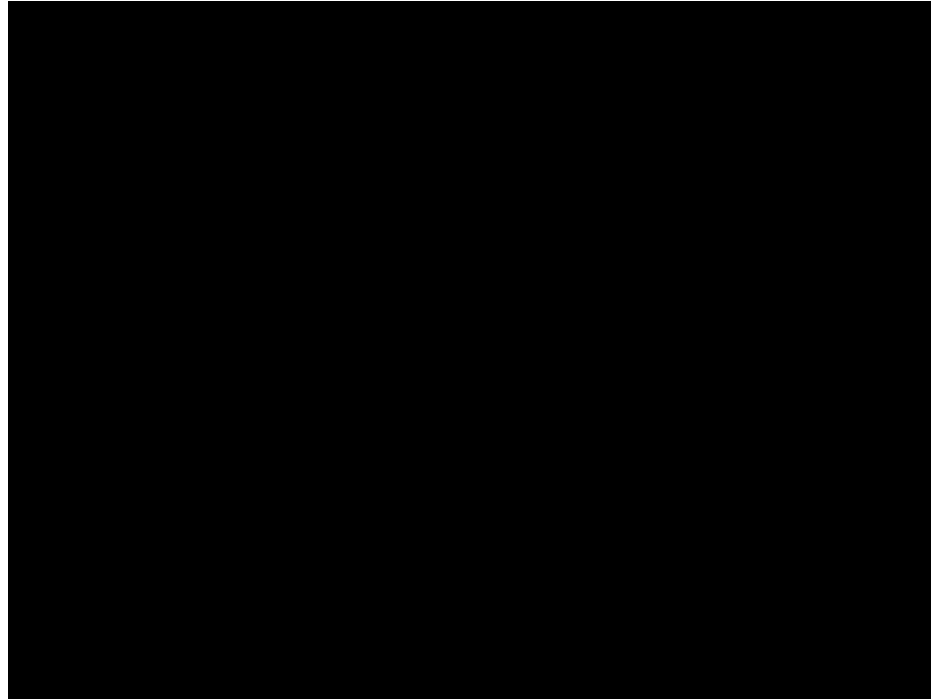
# AD/DAC Components

## PT8211

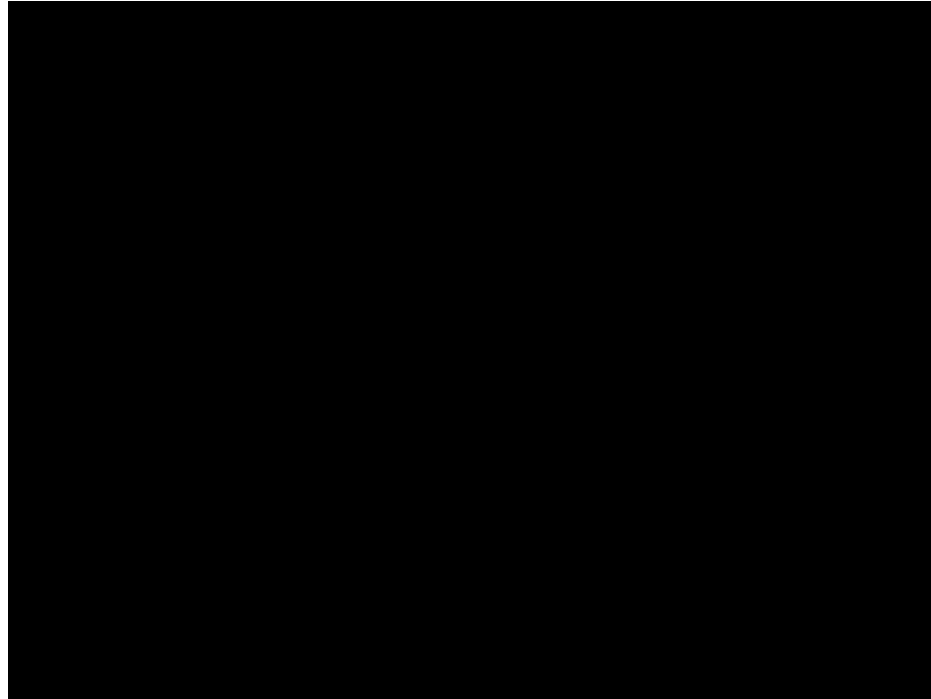
- **Dual channel, 16 bit DAC**
- **Up to 384 kHz sampling rate**
- **THD: 0.1% with 1KHz**
- **SNR: 93 dB**
- **Single-Ended Voltage Input**



# Video Demo 0



# Video Demo 1



# Challenges and Performance



# SD card problem

- **Occasional Micro SD card problem**
- **Unable to read and write file with a certain filename properly**
  - Perhaps cannot close file correctly
- **Solution: Use other SD cards, formatting, or simply read and write file with another filename**

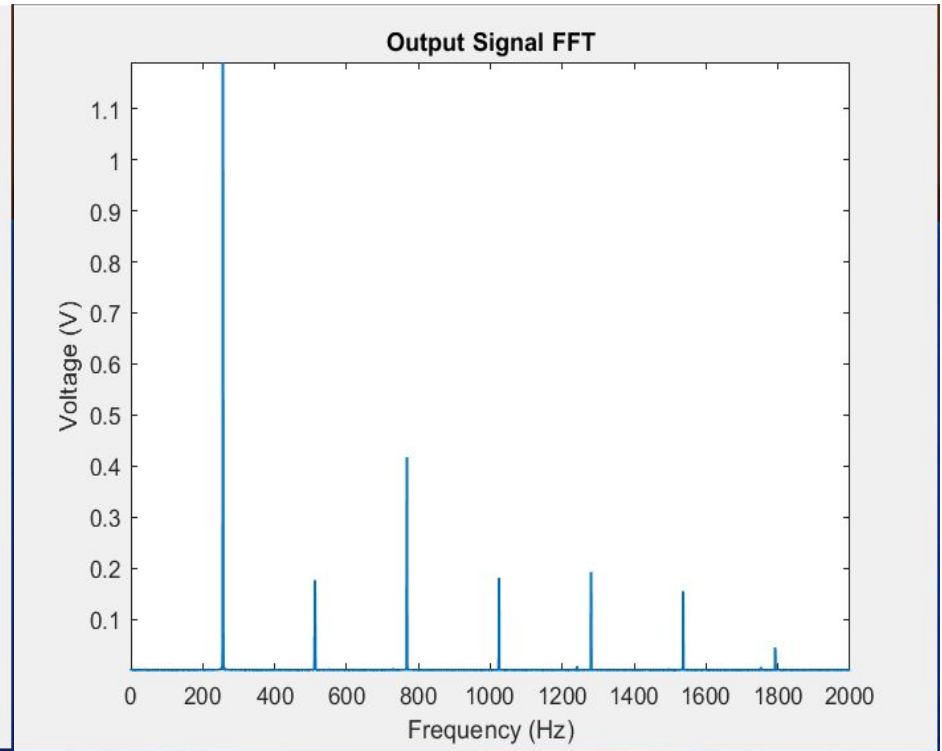
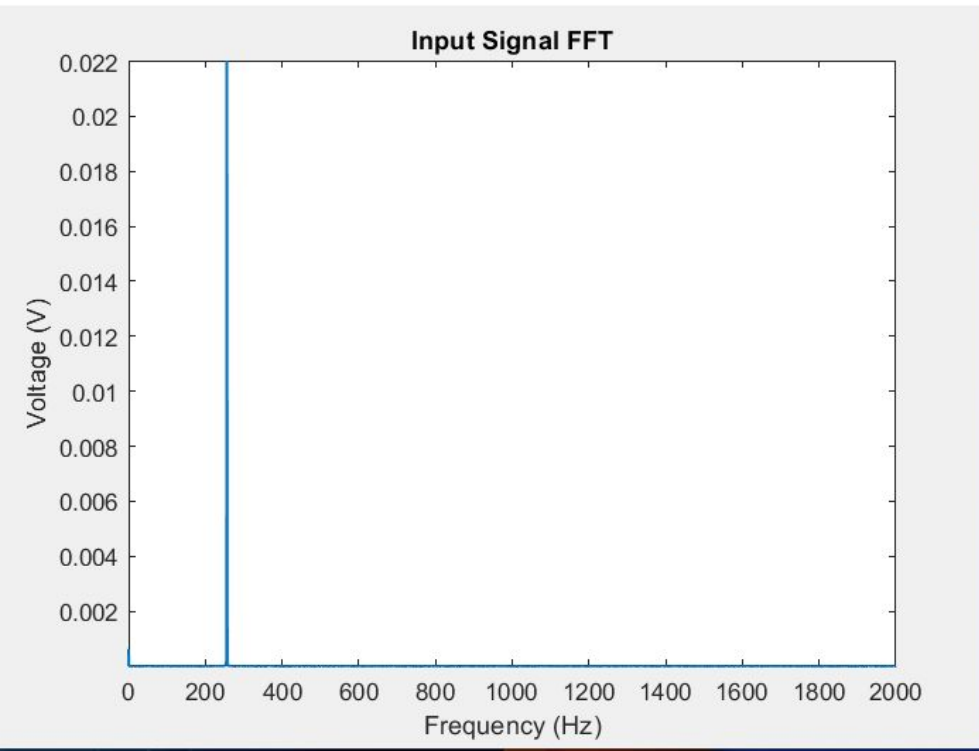
# Signal to Noise Ratio (SNR) and Total Harmonic Distortion (THD)

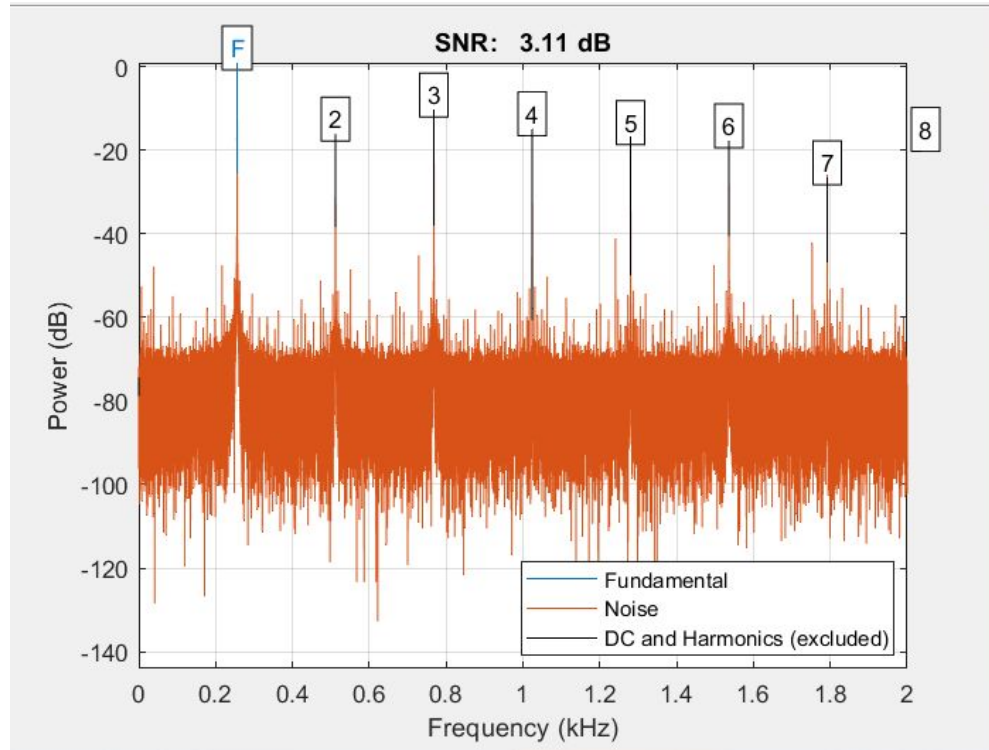
256 Hz sine wave (middle C) from Keysight 33220A Function/Arbitrary Waveform Generator as measured with Tektronix TDS 2002B Oscilloscope

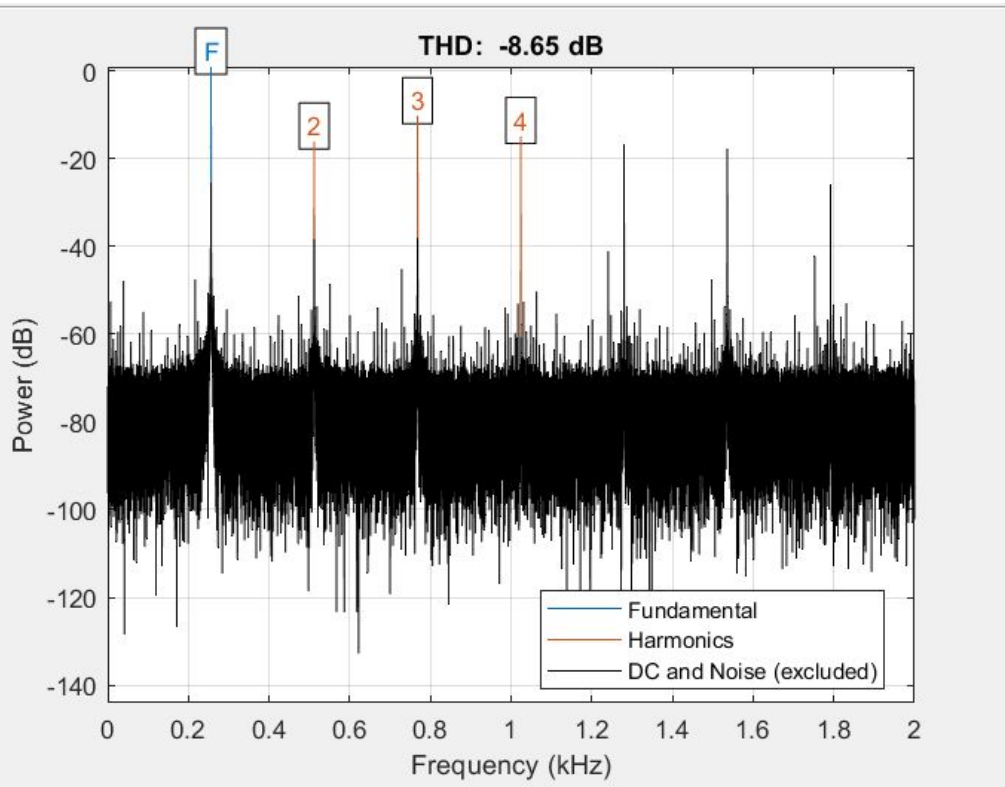
Magnitude of signal: -2.59 dB  
 Magnitude of noise floor: -59.4 dB  
 SNR: 56.8 dB



harmonic	frequency	dB	dBc	power ratio
1	256	-2.9897	0	1
2	512	-60.5897	-57.6	0.000001737800829
3	768	-57.3897	-54.4	0.000003630780548
4	1024	-60.5897	-57.6	0.000001737800829
5	1280	-66.9897	-64	0.0000003981071706
			THD	0.002739432309







Distortion attenuation  $a$   dB

↓

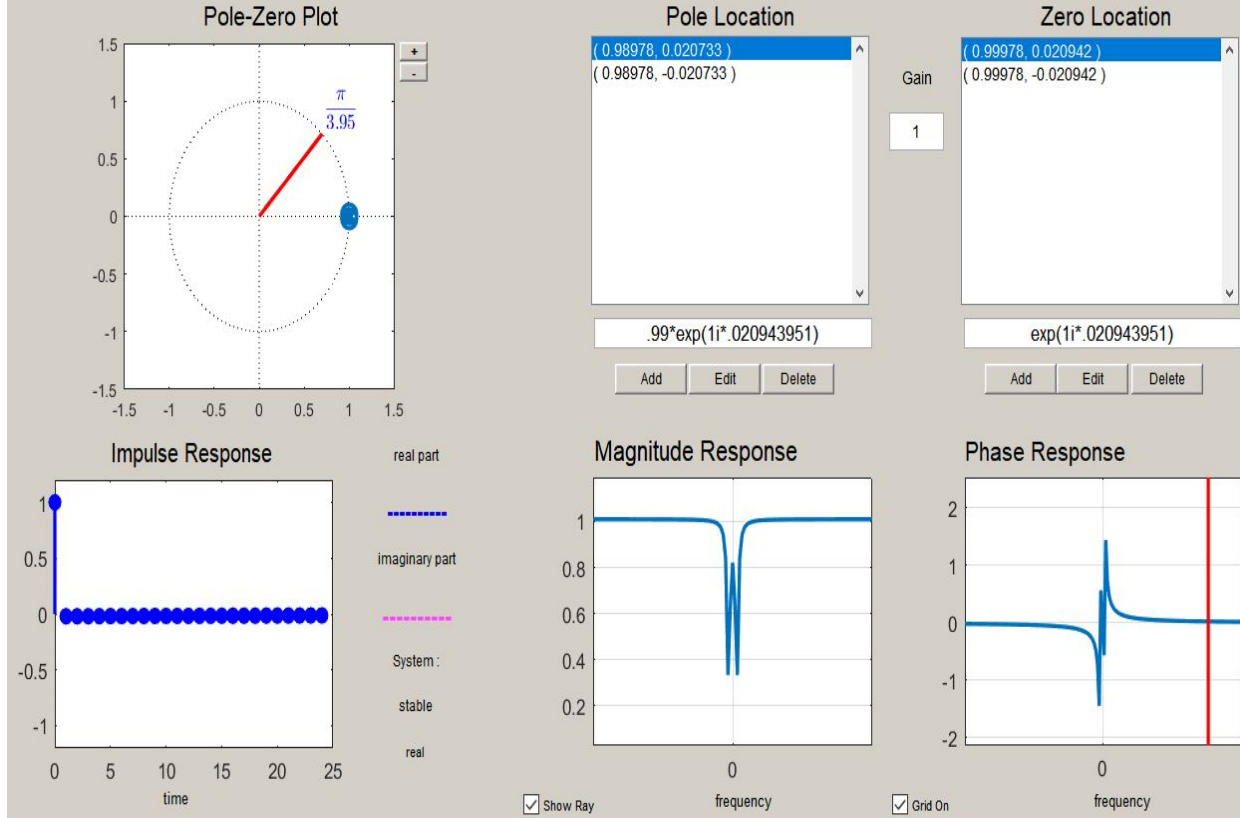
Distortion factor  $THD (k)$   %

THD		
$k$	$k$ (%)	$a_k$ (dB)
factor	percent	decibel
1	100	0
0.5	50	-6
0.2	20	-14
0.1	10	-20
0.05	5	-26
0.02	2	-34
0.01	1	-40
0.005	0.5	-46

# SNR - Alt. test

- Digital notch filter
- 3rd string on an electric guitar is D3 (F<sub>i</sub> = 147 Hz)\*
- F<sub>s</sub> = 44,100 samples/sec
- DT angular frequency  $\Omega = 2\pi(F_i/F_s)$
- Check SNR after A->D conversion

$$H(z) = \frac{1 - 1.9996z^{-1} + 1z^{-2}}{1 - 1.9796z^{-1} + 0.9801z^{-2}}$$



# Expenditure List Until MDR

<b>Item</b>	<b>Amount</b>	<b>Cost</b>
Teensy 4.1 without Ethernet (Header pins)	2	\$81.50
Voltage Regulator 9V to 5V	6	\$5.34
CS4272 codec	2	\$24.22
SD card 8GB	1	\$6.99
Op Amps	8	\$17.43
Misc Electronics		\$114.69
PCB	5	\$25.81
Total		\$250.17

# CDR Expenditure List

<b>Item</b>	<b>Amount</b>	<b>Cost</b>
PCB	5	\$30.00
Audio Codecs for testing	6 (2 of each)	\$30.00
Misc Electronics		\$50.00
Subtotal		\$110.00
Total		\$360.17



# MDR Deliverables (From our PDR Presentation)

A benchtop, breadboarded proof of concept that can record one track of audio and playback along with the direct analog-dry-through signal.

- No enclosure at this point
- Volume of looping track can be controlled on the fly
- Start testing additional effects
- Include functional footswitches and led indicators
- System can playback recorded track with no audible distortion (measured between instrument in and line out)
- Draft kicad PCB layout and 3d model of user interface including control features and visual indicators
- Will demonstrate model by looping a guitar riff and adding effects

# MDR Deliverables (Refactored)

MDR Specification	Complete?
Record 1 track and loop	Green
Mix loop track and analog dry through	Green
Switches control recording, playing back, and adding an effect	Green
Switches control indicators for each of the above functions	Green
Play recorded loop with no audible distortion	Red
Functional UI PCB*	Green
Control looping track volume	Green

\*Original PDR spec had to be modified

# CDR Deliverables

- Accomplishes all MDR deliverables (except no audible distortion)
- SNR  $>35$  dB (FPR Specification:  $>70$  dB)
- THD  $<10\%$  (FPR Specification:  $<1\%$ )
- Attempt using a better codec (such as SGTL5000) or separated AD/DAC
- Revised PCB design
  - New voltage regulator, onboard microcontroller, onboard amplifiers
- Demonstrate in same way as MDR demo
  - Loop a guitar solo and add effects

# Gantt Chart

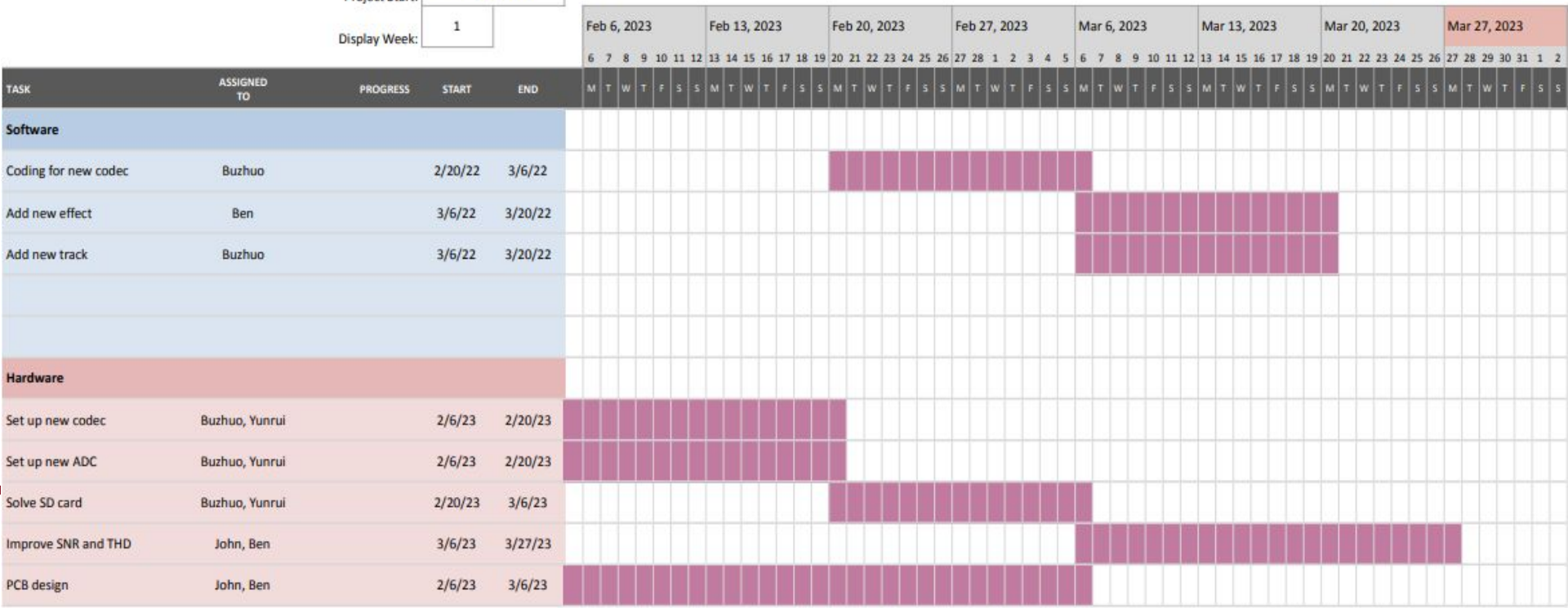
L.O.O.P.S

SDP 23

Buzhuo Chen, John Folliard, Ben Rotker, Yunrui Yu

Project Start: Mon, 2/6/2023

Display Week: 1



# QUESTIONS & ANSWERS

University of  
Massachusetts  
Amherst

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